

ART

Milestone 1

Years 1 and 2

Paint

- Use thick and thin brushes.
- Mix primary colours to make secondary colours.
- Add white to colours to make tints and black to colours to make tones.
- Create colour wheels.

Sculpture

- Use a combination of shapes.
- Include lines and texture.
- Used rolled up paper, straws, paper, card and clay as materials.
- Use techniques such as rolling, cutting, moulding and carving.

Collage

- Use a combination of materials that are cut, torn and glued.
- Sort and arrange materials.
- Mix materials to create texture.

Drawing

- Draw lines of different sizes and thicknesses.
- Colour (own work) neatly following the lines.
- Show pattern and texture by adding dots and lines.
- Show different tones by using coloured pencils.

Print

- Use repeating or overlapping shapes.
- Mimic print from the environment (e.g. wallpapers).
- Use objects to create prints (e.g. fruit, vegetables or sponges).
- Press, roll, rub and stamp to make prints.

ART

Milestone 2

Years 3 and 4

Paint

- Use a number of brush techniques using thick and thin brushes to produce shapes, textures, patterns and lines.
- Mix colours effectively.
- Use watercolour paint to produce washes for background then add detail.

Sculpture

- Create and combine shapes to create recognisable forms (e.g. shapes made from nets or solid materials).
- Include texture that conveys feelings, expression or movement.
- Use clay and other mouldable materials.
- Add materials to provide interesting detail.

Collage

- Select and arrange materials for a striking effect.
- Ensure work is precise.
- Use coiling, overlapping, tessellation, mosaic and montage.

Drawing

- Use different harnesses of pencils to show line, tone and texture.
- Annotate sketches to explain and elaborate ideas.
- Sketch lightly (no need to use a rubber to correct mistakes).
- Use shading to show light and shadow.
- Use hatching and cross hatching to show tone and texture.

Print

- Use layers of two or more colours.
- Replicate patterns observed in natural or build environments.
- Making printing blocks (e.g. from coiled string glued to the block).
- Make precise repeating patterns.

ART

Milestone 3

Years 5 and 6

Sculpture

- Show lifelike qualities and real-life proportions or, if more abstract, provoke different interpretations.
- Use tools to carve and add shapes, texture and pattern.
- Combine visual and tactile qualities.
- Use frameworks (such as wire or moulds) to provide stability and form.

Paint

- Sketch lightly before painting to combine line and colour
- Create a colour palette based upon colours observed in the natural or build world
- Use the qualities of watercolour and acrylic paint to create visually interesting pieces
- Combine colours, tones and tints to enhance the mood of a piece
- Use brush techniques and the qualities of paint to create texture
- Develop a personal study of painting, drawing, based on ideas from other artists.
- Experiment with creating mood.

Collage

- Mix textures (rough and smooth, plain and patterned).
- Combine visual and tactile qualities.
- Use ceramic mosaic materials and techniques.

Print

- Build up layers of colours
- Create an accurate pattern, showing fine detail
- Use a range of visual elements to reflect the purpose of the work.

Drawing

- Use a variety of techniques to add interesting effects (e.g. Reflections, shadows, directions of light.)
- Use a choice of techniques to depict movement, perspective, shadows and reflection.
- Choose style of drawing suitable for the work (e.g. realistic or impressionistic).
- Use lines to represent movement.