

What to do today

IMPORTANT! Parent or Carer – Read this page with your child and check that you are happy with what they have to do and with any weblinks or use of the Internet required.

1. Story time

Open http://player.hamilton-trust.org.uk/story_telling_display.php?cid=134 again and re-listen to *The Little Story That Didn't Want To Be Told*.

- What part of Wilf Merttens' telling do you particularly like and why?

2. Descriptive writing

Think about the photo of the Red Gold Dragon's tree that the mouse takes.

- On *Click! One for the Album*, draw what you think the photograph would have looked like.
- On *In the photograph you can see...*, use really exciting vocabulary to describe in detail everything that is in the picture.
- Use *Conjunctions* to link together ideas in your sentences.

3. Successful storytelling

The Little Story was not very confident about being a good-enough story to be told out loud. What suggestions could you give for telling a good story?

- Write down your suggestions on *How to be a Good Storyteller*.
- When you think you have finished, read the *Storytelling Advice*.
- Add any missing good ideas to your own list.
- Tell a story you know to your family using your advice list to help you.

Now try this Fun-Time Extra

Apart from the Red Gold Dragon, which other animals might have queued up to get advice from the Cat?

- On *Animal Problems*, draw and list some animals, say what their problems might have been and suggest what the wise Cat might have said to each of them.

Click! One for the Album



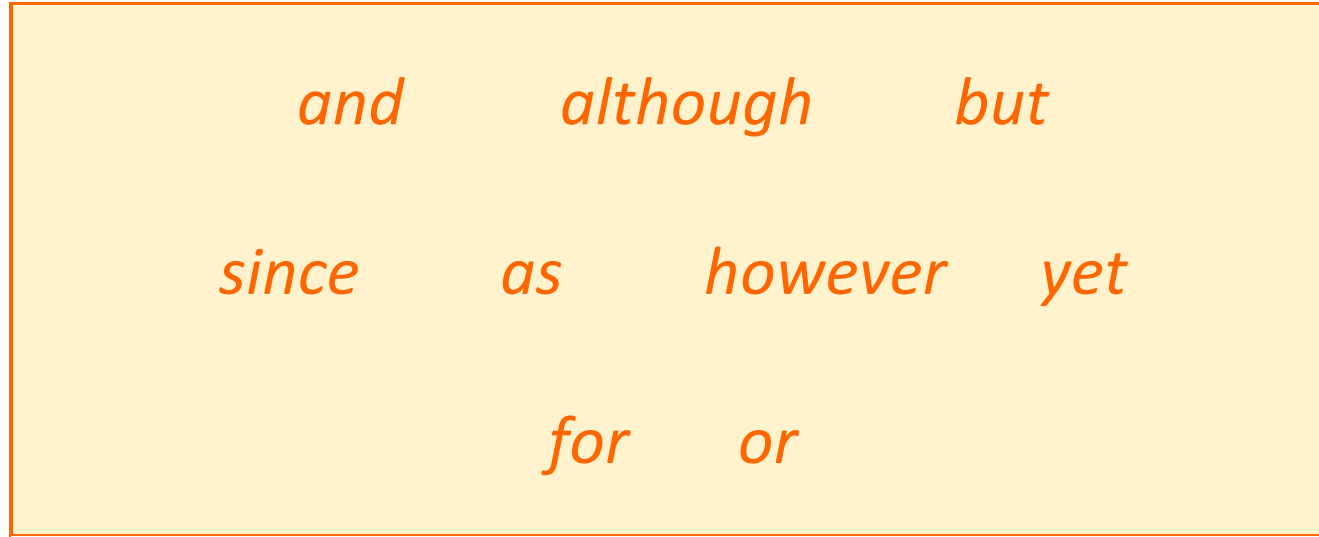
In the picture you can see...



A large rectangular area with a decorative border of colorful puzzle pieces (red, yellow, blue, green, and grey) surrounding a central white space. The central space is divided into 12 horizontal lines, providing a template for writing.

Conjunctions

Join ideas together in your sentences about the Red Gold Dragon's tree using these **conjunctions**.




Try to use several **different** conjunctions in your sentences.

Examples:

- *The trunk of the tree is huge and thick, although there is a gap big enough for the dragon.*
- *The branches reach right across to the other trees but are thick enough for the dragon to perch on.*
- *Loads of different animals live in the tree, but only the squirrels are brave enough to get really close to the Dragon.*

How to be a good storyteller



A large rectangular area with a decorative border of colorful puzzle pieces (red, yellow, blue, green, orange, grey) and horizontal lines for writing. The border is composed of interlocking puzzle pieces in various colors. The interior of the rectangle is white and contains ten horizontal lines, providing space for writing.

Story Telling Suggestions

- ❖ **Use story language to begin your telling:**
 - Once upon a time...
 - There once lived a...
 - It was a dark and stormy night...

- ❖ **Speak a bit slower than normal so that your words are clear.**

- ❖ **Pronounce words clearly so that everyone can hear what you say.**

- ❖ **Keep looking at the people listening to you.**

- ❖ **Change your voice to show the different emotions in the story –**
 - If it is a sad part of the story, use a sad voice.
 - If it's a cheerful part, use a cheerful voice.

- ❖ **Use different voices for different characters, so that listeners can tell who is speaking –**
 - If an old person is talking, use an 'old person' voice.
 - If a baby is talking, use a bit of a baby voice.

- ❖ **Show on your face how people are feeling – sad, happy, puzzled, angry, and so on.**

- ❖ **Make gestures or actions with your hands to go with parts of the story.**

- ❖ **Make sure your story telling has a proper ending**
 - And they all lived happily ever after.
 - The end!

Animal Problems

Animal	Problem	Wise Cat's Solution